

Louis XVI

① The Last King



■ Absolute Monarchy: 5 VP

◇ **Veto:** (Absolute Monarchy or Constitutional Monarchy only)
Cancel a Personage's ♦ action.

Louis Philippe

① Impartial Prince



■ Absolute Monarchy: 2 VP

◆ **Ballet Royale:**
Gain 3 RP.



Marie Antoinette

① Austrian Lady



■ Absolute Monarchy: 3 VP

⊗ **Cannot Campaign, Vote, or Financial Reform.**

③ *Fersen* -2 RP
③ *Declaration of Pillnitz* -2 RP

Barnave

① Head of the Triumvirate



■ Constitutional Monarchy: 4 VP

① *Day of the Tiles* -2 RP
① *Tennis Court Oath* -2 RP

Lafayette

① Hero on Two Continents



■ Constitutional Monarchy: 3 VP

◆ **Deploy:**
1 RP for 2 **French** armies
2 RP for 3 **French** armies
3 RP for 4 **French** armies



② *The Rights of Man* -2 RP
③ *March on Versailles* -2 RP

Camille Desmoulins

① Instigator of the Bastille



■ Republic: 4 VP

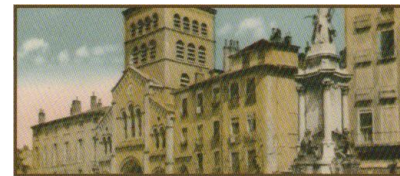
◆ **Incite the People:**
Add 1 **Vote** to any Political System except **Absolute Monarchy**.



② *Storm the Bastille* -2 RP

Day of the Tiles

① Event – 7 June 1788



★ Place Support in **Lyon**, replacing any Support there.

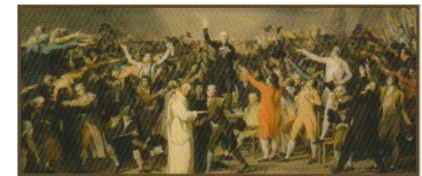


① *Tennis Court Oath* -2 RP
② *Storm the Bastille* -2 RP

① *Barnave*

Tennis Court Oath

① Event – 20 June 1789



★ Score 2 VP.



② *Robespierre* -2 RP
② *Abbé Sieyès* -2 RP
② *Mirabeau* -2 RP

① *Barnave*, ① *Day of the Tiles*

Mirabeau

② Politician



■ Constitutional Monarchy: **3 VP**

◆ **Tiger of Smallpox:**
Draw a Conspiracy card,
then Mirabeau dies.



① *Day of the Tiles*

Abbé Sieyès

② Revolutionary Mole



■ Turn V: **7 VP**

⊗ **Cannot Campaign.**

① *Day of the Tiles*

Marat

② Friend of the People



■ Republic: **2 VP**

Pay **-2 RP** when performing a
Political System action
(minimum 0 RP).

③ *March on Versailles* **-2 RP**

Robespierre

② Purist Dictator



■ Republic: **5 VP**

◆ **Leader of the
Revolution:**
Add 3 Votes to **Republic**.

+3

③ *Saint-Just* **-2 RP**

① *Day of the Tiles*

Danton

② Man of 10 August



◆ **Oratory:**
Place Support in one
City, replacing any
Support there.



③ *Saint-Just* **-2 RP**

① *Tennis Court Oath*

Storm the Bastille

② Event – 14 July 1789



★ Place Support in
Paris, replacing any
Support there.



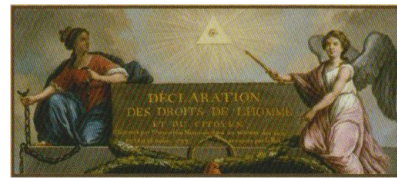
★ You may add **3 Votes**
to **Constitutional
Monarchy**.

+3

① *Day of the Tiles*,
① *Camille Desmoulins*

Declaration of the Rights of Man

② Event – 26 August 1789



★ Score **2 VP**.

★ You may add
2 Votes to
**Constitutional
Monarchy**.



+2

① *Lafayette*

March on Versailles

③ Event – 5 October 1789



★ You may Arrest one
Personage of your
choice.



★ You may add
1 Vote to one
Political System.

+1

① *Lafayette*, ② *Marat*

Saint-Just

③ Archangel of the Revolution



■ Republic: 4 VP

◆ **Revolutionary Trial:**
Execute a Personage in Prison.



◆ **Deploy:**
1 RP for 2 French armies
2 RP for 3 French armies
3 RP for 4 French armies



② Robespierre

Fersen

③ Swedish Ambassador



◆ **Support in Exile:**

Exile one of your Personages, then score 1 VP.



⊗ **Cannot Campaign, Vote, Arrest, or Finance Reform.**

① Marie Antoinette

Madame Roland

③ Queen of the Girondists



■ Republic: 4 VP

◆ **Persuasion:**

Pay 3 RP to steal one Personage from another player.

Fouché

③ Grapeshot Killer of Lyon



◆ **Arrest:**

Send a non-Exile Personage to Prison.



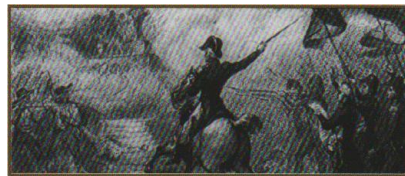
◆ **Background Check:**

Look at all Conspiracy cards held by one player.



Champ de Mars Massacre

③ Event – 17 July 1791



★ You may Arrest one Personage of your choice.

You may then pay 3 RP to Arrest an additional Personage.



Declaration of Pillnitz

③ War – 25 July 1791



★ Deploy 2 Coalition armies to one eligible City.



◆ **Habsburg Invasion:**

Deploy 2 Coalition armies to one eligible City. Then you may take an additional action.

① Marie Antoinette

First Coalition against France

④ War – 2 February 1792



★ Deploy 3 Coalition armies to one eligible City.



◆ **Habsburg Invasion:**

Deploy 3 Coalition armies to one eligible City. Then you may take an additional action.

War in the Vendée

④ War – 10 March 1793



★ Deploy 3 Royalist armies to one eligible City.



◆ **Uprising Invasion:**

Deploy 3 Royalist armies to one eligible City. Then you may take an additional action.

④ Cathelineau -2 RP

④ Cathelineau

Cathelineau

④ Saint of Anjou



■ Absolute Monarchy: 5 VP

◆ Master of the Vendée:

Add Votes to **Absolute Monarchy** equal to the number of Cities occupied by **Royalist** armies (Paris counts double).



⊗ **Cannot play Pol. System actions.**

④ *War in the Vendée* -2 RP

④ *War in the Vendée*

Napoléon

④ Corsican Ogre



■ Consulate: 3 VP

■ Empire: 10 VP

◆ Coup d'État:

Add 3 Votes to one Political System, then lose 1 VP.



◆ Deploy:

1 RP for 3 French armies
3 RP for 4 French armies



④ *Barras*

Carnot

④ Organizer of Victory



■ Consulate: 4 VP

◆ Deploy:

0 RP for 2 French armies
1 RP for 3 French armies
2 RP for 4 French armies
3 RP for 5 French armies



Barras

④ The Corrupt Knight



■ Consulate: 5 VP

◆ Fraudulent Wealth:

Gain 2 RP.



④ *Napoléon* -2 RP

Charlotte Corday

⑤ Angel Assassin



◆ Deadly Knife:

Assassinate a Personage. Then put Charlotte in Prison; if no Prison marker is available, Charlotte is Executed instead.

⊗ **Cannot Campaign or Vote.**

Talleyrand

⑤ Genius at Betrayal



◆ Skillful Negotiations:

Add 4 Votes to one Political System.



Babeuf

⑤ Tribune of the People



■ Egalitarianism: 8 VP

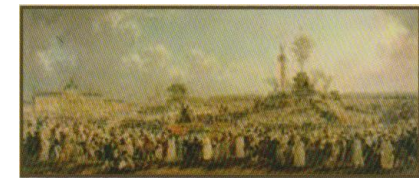
◆ Conspiracy of the Equals:

Add 2 Votes to **Egalitarianism.**



Festival of the Supreme Being

⑤ Event – 8 June 1794

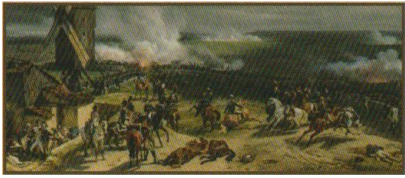


★ Score 3 VP.

★ You may add 1 Vote to one Political System.



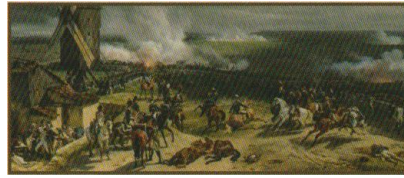
Vatican Intervention



Choose one City other than Paris, and Deploy **3 armies** there - either **French**, **Royalist**, or **Coalition**.



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False Charges



Choose one:

- Pay **3 RP** and send a non-Exile Personage to Prison.
- Release one Personage from Prison.
- Return one Personage from Exile.



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La Marseillaise



Ready one spent Personage, either yours or another player's.

This does not count as an action - you may immediately play another action.

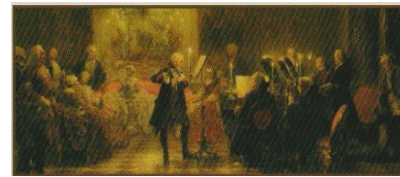
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Salon

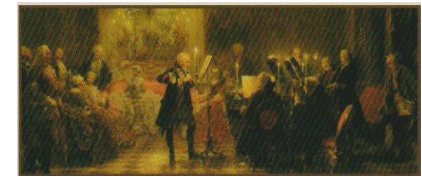


Choose and perform an action from a Political System other than the current one.



If the action costs RP, pay **1 RP** fewer.

Salon

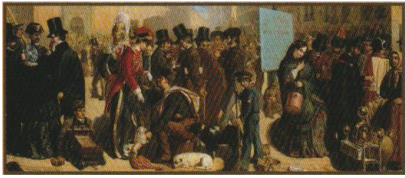


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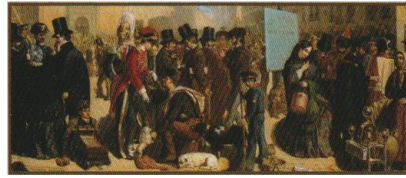
Support of the Bourgeoisie



Gain **3 RP**.



Support of the Bourgeoisie



Gain **3 RP**.



Bribe Assemblymen



Pay **1 RP** and add **2 Votes** to one Political System.



Bribe Assemblymen



Pay **1 RP** and add **2 Votes** to one Political System.



Informant

Play in response to another player performing one of the following:

- ◆ Arrest
- ◆ Exile
- ◆ Execution
- ◆ Release
- ◆ Return
- ◆ Revolutionary Trial
(🗳️ Saint-Just)
- ◆ Persuasion (🗳️ Madame Roland)

Cancel that action.

The Personage still becomes spent, and any RP paid are lost.

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